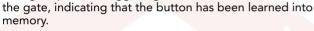


Centurion Coding Instructions

Learning The Master Remote

The first transmitter that is learned into the receiver with a completely clear (erased) memory becomes the MASTER transmitter.

a. With the Voyager plugged into the CP80, press and hold any Nova Transmitter button down for at least five seconds. The RED LED will light up, and a trigger signal will be sent to the gate, indicating that the button has been least



b. This remote is now the MASTER REMOTE, and will be required whenever new transmitters are to be added to memory. Mark the MASTER REMOTE clearly, as it will be required when learning additional buttons.

Learning additional buttons

- a. Press any button on the MASTER REMOTE for at least 10 flashes of the RED LED. If the receiver is not visible, count at least 10 seconds. After at least 10 seconds, release the button. (The receiver will not enter learn mode if the button is pressed for more than 20 seconds.) The receiver is now in LEARN mode, and will remain so for 10 seconds. The RED LED will remain on during this time.
- b. Any Nova button pressed during this time will be learned into memory. Each time a button is pressed, the learn time is extended for another 10 seconds.

c. 10 seconds after the last button is pressed, the RED LED will turn off, indicating that the receiver has exited learn mode.

Erasing the Memory

- a. Link jumper J1 or J2.
- b. The RED LED will flash 11 times. Removing the link during this time will cancel the erase operation.
- **c.** After 11 flashes, the RED LED will remain on. Removing the link now will completely erase the memory.

I've lost the MASTER REMOTE

- a. The MASTER REMOTE can be identified by looking at the RED LED when pressing any button on the MASTER REMOTE. The RED LED will give one long flash and then one SHORT flash when the MASTER REMOTE is used.
- b. If the MASTER REMOTE is lost, the only way to add more remotes is to first ERASE the memory, and then add a new MASTER. Unfortunately, all existing buttons will need to be re-learned.